

# ACCESS

*African Center for Career Enhancement and Skills Support*

## Optimising e-Teaching, e-Coaching, and e-Learning for Capacity Building and Enhanced Graduate Employability



01/08/2023



ACCESS Team Leipzig University



# Introduction

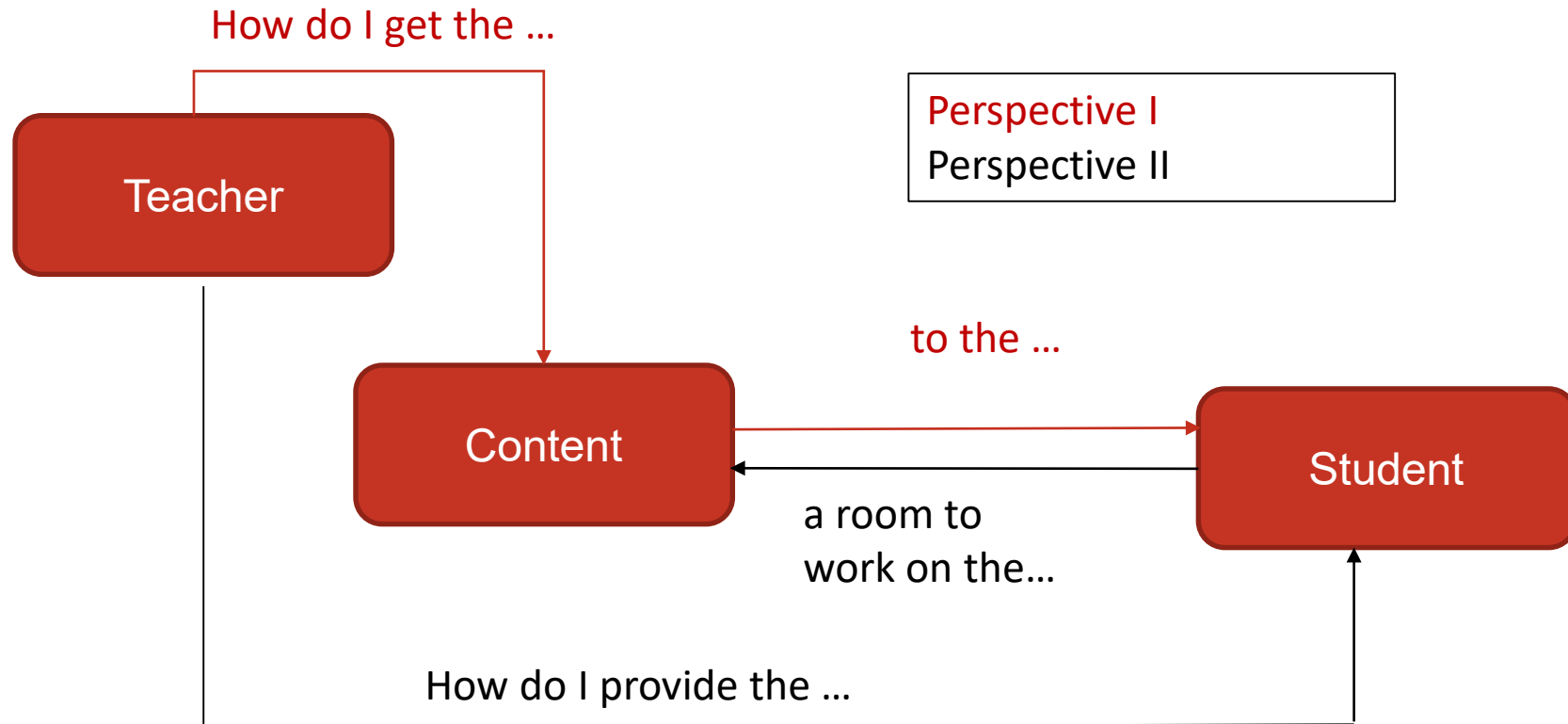
# Introduction



- In times of rapidly changing societal and technological developments, learning processes are not limited to a physical classroom anymore, but learners and teachers are increasingly separated by time and space.
- This new reality presents challenges and complexities, since more information need to be processed even faster and new tasks be completed.
- Innovative concepts, such as e-coaching can help learners and teachers to reduce complexity to manageable levels.

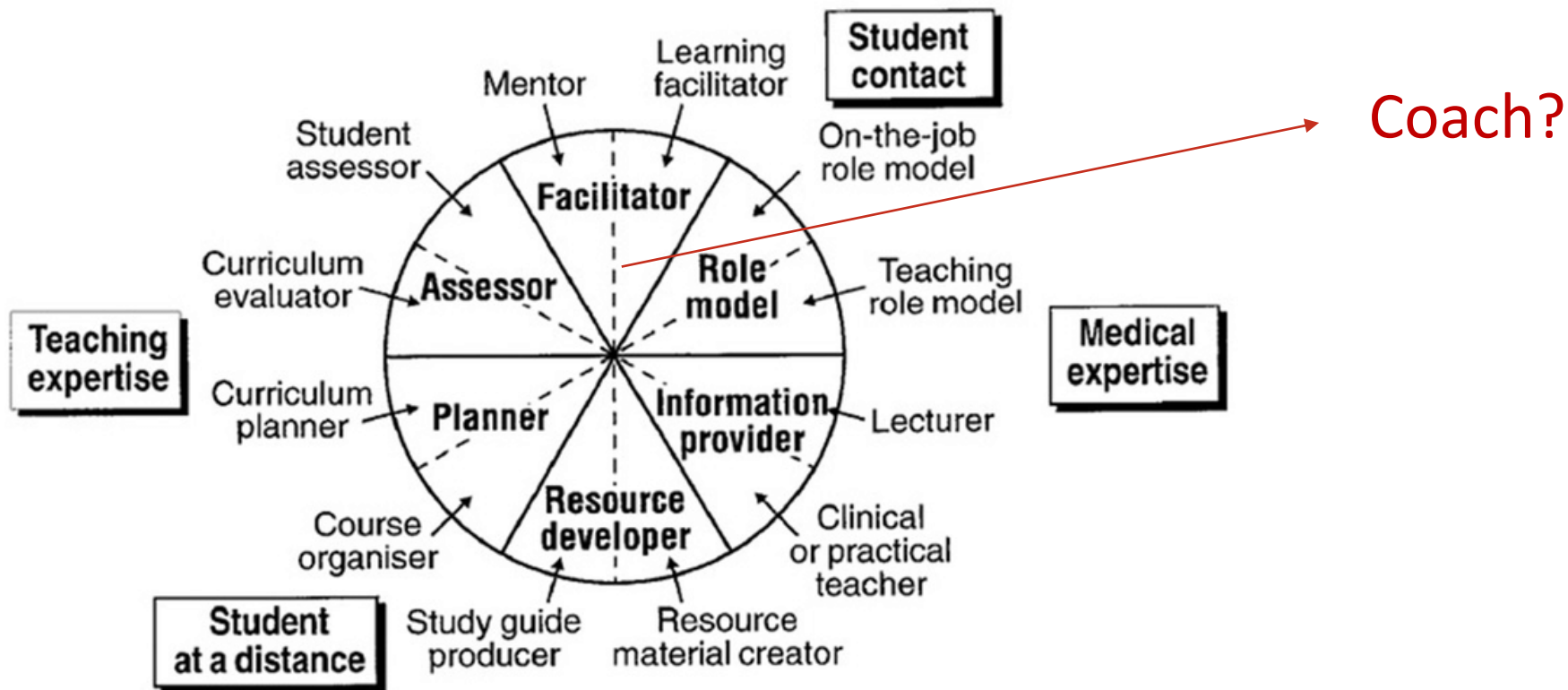
# Introduction

## Shift from teaching to learning



# Introduction

## The 12 roles of a teacher



Harden & Crosby, 2000

# Workshop objectives

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- In order to explore the full potential of e-coaching, however, we need to understand the intra-personal and interpersonal processes between learners and teachers.
- Therefore, participants of this workshop will first explore the concept of coaching and its application in various situations in the higher education context from a person-centred perspective.
- Secondly, they will explore various possibilities of using digital applications and tools to facilitate their coaching process.

# Activity 1: Partner Interview



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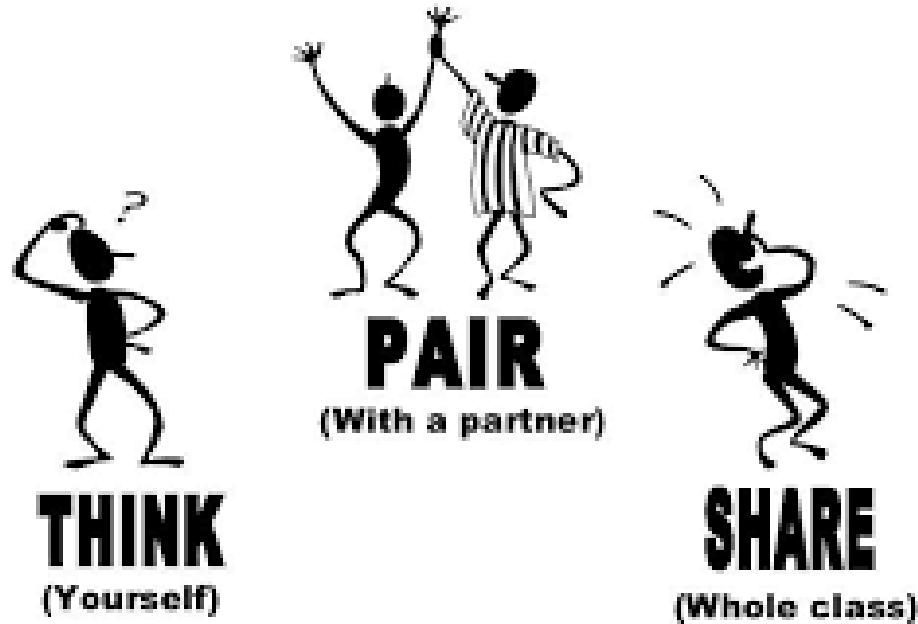
Do a short interview with your neighbour and then introduce your neighbour to the workshop group (about 15 minutes)

Ask the following for questions and take some notes:

1. What is your name?
2. What is your professional background?
3. What is your superpower?
4. What is your favourite online tool for teaching and learning?

# Activity 2: Think-Pair-Share

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Discuss the following questions in three groups:

Group 1: What does coaching mean to you?

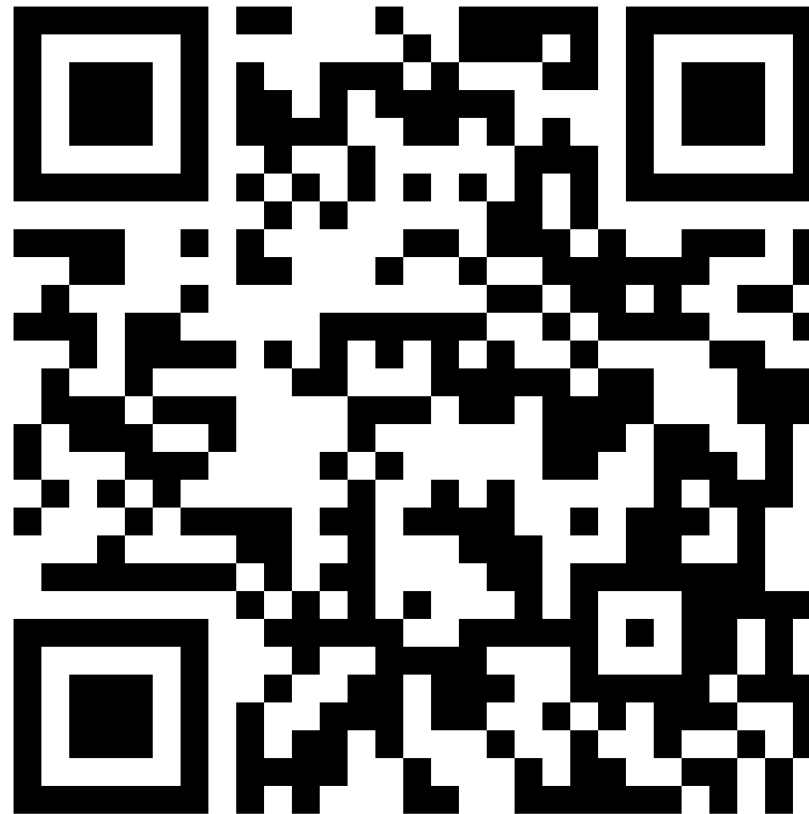
Group 2: Have you already coached?

Group 3: In what situations do you see coaching as useful?

For the discussion, take the following steps:

1. Reflect on the question individually (3 minutes)
2. Discuss the question with your neighbour (5 minutes)
3. Work on the question in your team using Padlet (10 minutes)
4. Finally, we will discuss the results of all 3 groups with the workshop group.

# Activity 2: Think-Pair-Share



# What is e-Coaching?



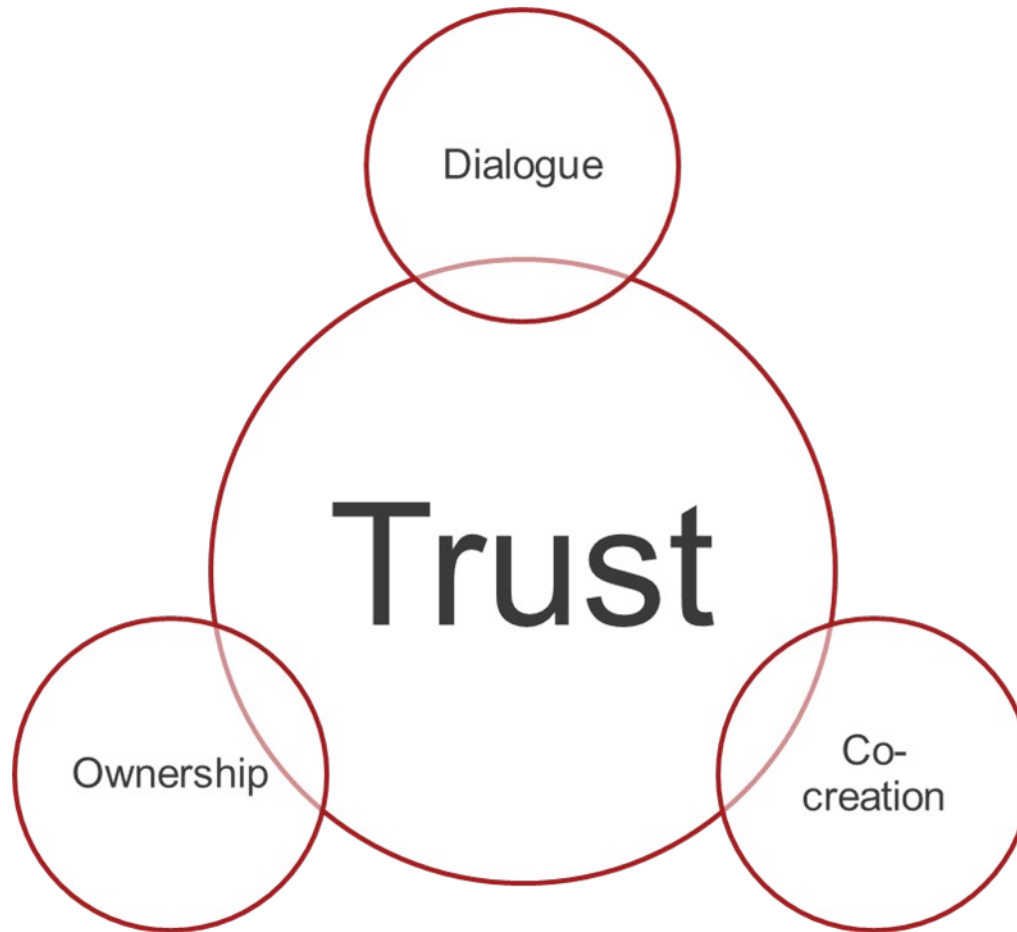
“Coaching is a goal-oriented, solution-focused process in which the coach works with the coachee to help identify and construct possible solutions, delineate a range of goals and options, and then facilitate the development and enactment of action plans to achieve those goals”(Grant, 2006, pp. 156–157).

powerful tool  
for unlocking  
a person's  
abilities

Coaching is the  
universal language of  
change and  
learning.

Doing what I've always  
done, but online  
(Clutterback &  
Hussain, 2009).

# Four Cornerstones of Coaching



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Trust	Dialogue	Ownership	Co-Creation
<ul style="list-style-type: none"> <li>from initial politeness to open, trustful dialogue</li> <li>enables all the other cornerstones of coaching</li> </ul>	<ul style="list-style-type: none"> <li>helps to gain insight into individual and collective ways of thinking behind our choices and actions</li> </ul>	<ul style="list-style-type: none"> <li>Students are the primary owners of their own individual and collective learning process</li> </ul>	<ul style="list-style-type: none"> <li>Creating something of value together by making use of a diverse set of skills and personal strengths within a team</li> </ul>
<ul style="list-style-type: none"> <li>✓ ability to talk openly, sharing ideas and concerns</li> <li>✓ to think creatively</li> </ul>	<ul style="list-style-type: none"> <li>✓ increased trust among the participants</li> <li>✓ increased clarity regarding the goals of cooperation</li> <li>✓ will to take responsibility</li> </ul>	<ul style="list-style-type: none"> <li>✓ increased initiative</li> <li>✓ decrease in the students' reliance on the teacher's expertise in everyday work</li> </ul>	<p>opportunities for:</p> <ul style="list-style-type: none"> <li>✓ joint reflection and learning</li> <li>✓ constructive feedback to team members</li> <li>✓ collective sense of achievement ("We did this!")</li> </ul>



# Activity 3: e-Coaching Tools for Teaching and Learning

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Prepare a short presentation (Pitch) about your favourite online tool (three groups, one online tool each group, 15 minutes presentation, 5 minutes presentation)

For the presentation, consider the following aspects:

1. Unique selling proposition (USP)
2. Target groups
3. Benefits in coaching in higher education

# e-Coaching Tools for Teaching and Learning



Communication	Presentation	Collaboration	Learning Management	Project Management	Survey and Gamification
Zoom Microsoft Teams BigBlue Button Flip	Microsoft PowerPoint Google Slides Prezi Canva Emaze	Conceptboard Etherpad Miro Mural Padlet Slack	Blackboard Canvas Moodle	Asana Basecamp Trello SessionLab	Kahoot! Mentimeter Socrative

# Activity 4: Takeway

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# Thank you!



Do you have any questions or comments?

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Clutterbuck, D. & Hussain, Z. (2009). *Virtual Coach, Virtual Mentor*. Information Age Press, Greenwich,CT.

Dwyer, J. (2004). *E-coaching*, available at [http://edweb.sdsu.edu/people/ARossett/pie/Interventions/ecoaching\\_1.htm](http://edweb.sdsu.edu/people/ARossett/pie/Interventions/ecoaching_1.htm)

Harden, R. M. & Crosby, J. (2000). AMEE Guide No 20: The good teacher is more than a lecturer - the twelve roles of the teacher. *Medical Teacher*, 22(4), 334-347.